



Set Design

Entry Task

Research influential British set designers and rank order in terms of drama created. Articulate rationale for decision making.

The Big Question

What makes an image dramatic?

Look specifically at set design of Andy Hillman and Gary Card. Consider how texture is used to create drama. How does layering contribute to overall effect?

Provide a A4 paper box as a stage. In sketchbooks, begin to design individual items of set, Will these be moveable to permanent? How can texture be created (Real? Implied?) Look at work of Es Devlin. Will reflection contribute to overall purpose?

Use an increasingly complex range of cutting, sticking, fixing and application methods, to craft set independently. Using feedback, refine my design.

Choose a scene from Y6 production to design a set for. Considering audience, what is the mood we wish to create? How can colour contribute? What shapes and symbols will contribute to overall visual image created?

In sketchbooks, create a mood board exploring colour use, media, material and shape. Take inspiration from the work of influential set designers and showcase in sketchbook,

Evaluate my finished composition, adapting it considering feedback from others. Does my set create the dramatic image I hoped for? How does it make the audience feel?

Celebration

Exhibit work at Y6 Leavers performance.

Key Vocabulary

Mood, structure, strengthen, texture, implied texture, set designer, influential, purpose, audience, atmosphere, dramatic, three dimensional, colour graduation, overlay, landscape, foreground, background, perspective

What to revisit?

Different methods of creating 3d form. How does colour contribute to mood? Implied texture.

Evaluation Question

Describe artistic techniques employed to create my desired atmosphere and mood.

Vertical Threads

exploration, adaptation,