



# Physical Education

## Boccia Year 3

### Unit Purpose

The focus of learning is to **explore**, **develop** and **consolidate** how to send the ball, whilst applying a developing understanding of why we need to be **accurate** when sending the ball.

Pupils will work individually and then as part of a team to apply their learning.

### Inspire Me

**Did you know...** that Boccia is one of the only Paralympic sports that has no Olympic counterpart! Boccia was first introduced to the Paralympic programme at the New York and Stoke Mandeville 1984 Games.



### Key Success Criteria

- P** Pupils will be able to send the ball accurately and start to vary the speed and power they apply, based on the position of the 'Jack'.
- C** Pupils will understand why we must send the ball accurately and why we need to vary the speed and power we apply.
- S** Pupils will utilise life skills such as fairness and collaboration as they work effectively with each other and keep score.
- W** Pupils will use life skills such as self motivation and self discipline as they continue to try and improve their own performance.

### Vocabulary for Learning

**Throwing:** means using your arm/hand to propel a ball with force through the air to a specific target.

**Rolling:** is a method of sending the ball along the floor. A ball can be rolled using our hands or a ramp towards a target.

**Accuracy:** is the ability to control where we throw, roll or kick a ball.

**Aiming:** is the ability to use our bodies (or a ramp) to direct a ball towards a target (jack).

**Power:** is the intensity and speed that a ball is rolled, pushed or kicked.




### Sport Specific Vocabulary

**Jack:** The Jack is the target ball used in Boccia (usually a white ball) that pupils try to aim and land their balls as close as possible.

**Ramp:** Is an assistive device that pupils can use if they are unable to roll, throw or kick their balls.

**End:** A passage of play that features six balls per pupils, pair or team.





# Physical Education

## Boccia Year 4

### Unit Purpose

The focus of learning is to explore and develop different ways of using **tactical thinking** in Boccia. Pupils will be able to create **attacking** and **defensive** tactics and apply these in their games.

Pupils will be able to **officiate** their games fairly applying the rules throughout.

### Inspire Me

**Did you know...** Boccia is thought to have originated in ancient Greece, as the Greeks used to throw stones at stone targets. Boccia has many similarities to the Italian game of bocce and the French boules game, pétanque.



### Key Success Criteria

- P** Pupils will continue to be able to send the ball accurately, varying the speed and power they apply, based on the position of the 'Jack'.
- C** Pupils will apply an understanding of accuracy, speed and power, making decisions as to when to hit their opponent's ball or to aim at the 'Jack'.
- S** Pupils will apply life skills such as respect and collaboration, working effectively with their own team and the opposition.
- W** Pupils will effectively apply life skills such as self motivation and integrity as they continue to try and improve their own performance.

### Vocabulary for Learning

**Tactics:** Tactics are a carefully planned set of actions that are used by a team or an individual to attain a certain goal.

**Attacker:** We are considered an 'attacker' when we send our ball with the purpose of attempting to get it closer to the target (Jack), than our opponents ball.

**Defender:** We are considered a 'defender' when sending our ball with the purpose of attempting to prevent (block) our opponent from getting their ball closest to the target (Jack).

**Block:** A tactic designed to limit an opponent's ability to score.

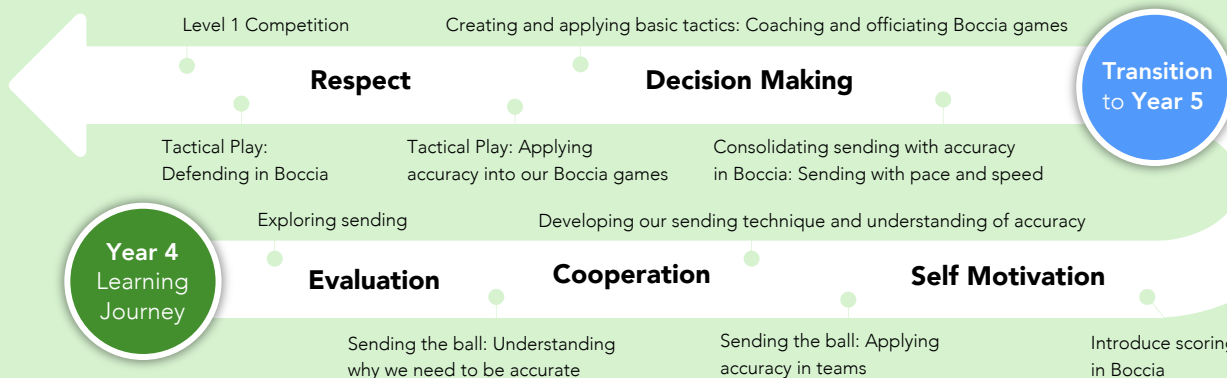


### Sport Specific Vocabulary

**Jack:** The Jack is the target ball used in Boccia (usually a white ball) that pupils try to aim and land their balls as close as possible.

**Ramp:** Is an assistive device that pupils can use if they are unable to roll, throw or kick their balls.

**End:** A passage of play that features six balls per pupil, pair or team.





# Physical Education

## Boccia Year 5

### Unit Purpose

The focus of learning is to **explore**, **develop** and **consolidate** how to send the ball, whilst applying a developing understanding of why we need to be **accurate** when sending the ball.

Pupils will work individually and then as part of a team to apply their learning.

### Inspire Me

**Did you know...** that Boccia is one of the only Paralympic sports that has no Olympic counterpart! Boccia was first introduced to the Paralympic programme at the New York and Stoke Mandeville 1984 Games.



### Key Success Criteria

- P** Pupils will consistently be able to send the ball accurately, varying the speed and power they apply, based on the position of the 'Jack'.
- C** Pupils will be able to make effective decisions when deciding how to send their ball, understanding the need to vary the speed and power they apply.
- S** Pupils will utilise life skills such as respect and encouragement as they take responsibility for others and lead their team in an effective way.
- W** Pupils will apply life skills such as resilience and self discipline as they adhere to the rules of the game and continue to try their best, as the challenges get harder.

### Vocabulary for Learning

**Throwing:** means using your arm/hand to propel a ball with force through the air to a specific target.

**Rolling:** is a method of sending the ball along the floor. A ball can be rolled using our hands or a ramp towards a target.

**Accuracy:** is the ability to control where we throw, roll or kick a ball.

**Aiming:** is the ability to use our bodies (or a ramp) to direct a ball towards a target (jack).

**Power:** is the intensity and speed that a ball is rolled, pushed or kicked.

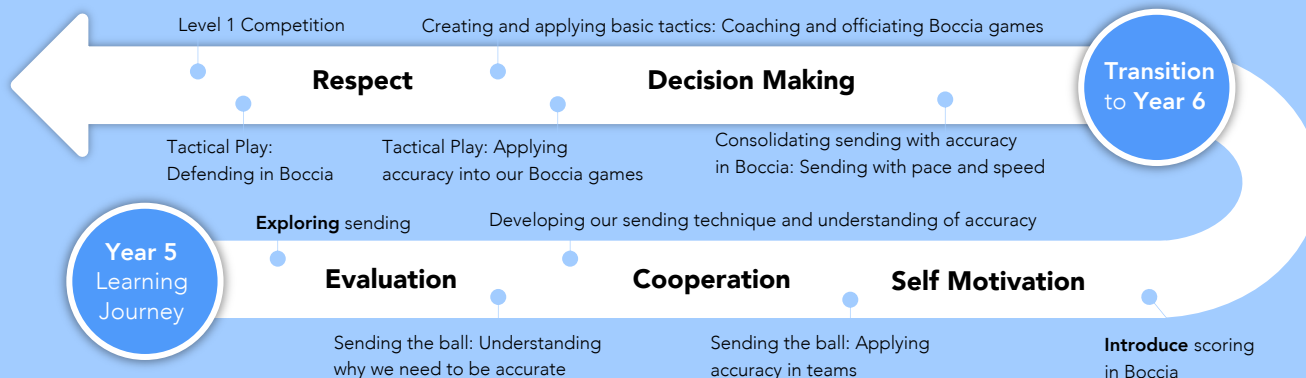


### Sport Specific Vocabulary

**Jack:** The Jack is the target ball used in Boccia (usually a white ball) that pupils try to aim and land their balls as close as possible.

**Ramp:** Is an assistive device that pupils can use if they are unable to roll, throw or kick their balls.

**End:** A passage of play that features six balls per pupil, pair or team.





# Physical Education

## Boccia Year 6

### Unit Purpose

The focus of learning is to explore and develop different ways of using **tactical thinking** in Boccia. Pupils will be able to create **attacking** and **defensive** tactics and apply these in their games.

Pupils will be able to **officiate** their games fairly applying the rules throughout.

### Inspire Me

**Did you know...** Boccia is thought to have originated in ancient Greece, as the Greeks used to throw stones at stone targets. Boccia has many similarities to the Italian game of bocce and the French boules game, pétanque.



### Key Success Criteria

- P** Pupils will consistently be able to send the ball accurately, varying the speed and power they apply, based on the position of the 'Jack'.
- C** Pupils will be able to make effective decisions that they can explain, understanding the need to vary the speed and power they apply.
- S** Pupils will utilise life skills such as respect and communication as they take responsibility for others and lead their team in an effective way.
- W** Pupils will apply life skills such as resilience and self discipline as they adhere to the rules of the game and continue to try and improve their own performance.

### Vocabulary for Learning

**Tactics:** Tactics are a carefully planned set of actions that are used by a team or an individual to attain a certain goal.

**Attacker:** We are considered an 'attacker' when we send our ball with the purpose of attempting to get it closer to the target (Jack), than our opponents ball.

**Defender:** We are considered a 'defender' when sending our ball with the purpose of attempting to prevent (block) our opponent from getting their ball closest to the target (Jack).

**Block:** A tactic designed to limit an opponent's ability to score.



### Sport Specific Vocabulary

**Jack:** The Jack is the target ball used in Boccia (usually a white ball) that pupils try to aim and land their balls as close as possible.

**Ramp:** Is an assistive device that pupils can use if they are unable to roll, throw or kick their balls.

**End:** A passage of play that features six balls per pupil, pair or team.

